

THE DIG

Welcome to the **Dojo** of **Indie Games**

PRIORITIES OF A GRIM REAPER

Pet the cat, Stare in the Mirror or
Decide someones mortal fate?
(Death & Taxes)

YOU CONTROL WHAT THE PEOPLE SEE

In a world full of politacal
scandal, it's your turn to
spin the truth for the public
(Not For Broadcast)

SHORT, SWEET, BEAUTIFUL

A meaningful experience of
love found
(Florence)



EDITOR'S NOTE

Welcome, Everyone!

I'm happy with how this first issue is turning out and it's spurred some confidence in me to keep going!

Let's start with why I decided to create this magazine. The reason is pretty simple, there are plenty of Game magazines out there and websites where you can get all gaming news, but they often overlook the amazing work being released every week in the indie community. I want to fill that hole, shout to the world (with your help) all the fantastic IndieGames that should get the attention they deserve.

There have been numerous releases this month from Strategy to Roguelike, Puzzles and some downright strange. But three games stood out to me and had me playing on repeat, these were 'Not For Broadcast', 'Florence' and 'Death & Taxes'.

=====

My first issue is similar unto a catalogue with short reviews and descriptions. However, I am extremely ambitious and full of ideas.

With more planning, trial and error and hopefully help along the way, my plan is to start adding more to this magazine. I envision Kickstarter articles, IndieDev Interviews, News and Feature Reviews/Previews that got into much further detail about my top 3 games.

That's my introduction, my journey has started and I hope you join me in it.

So what are you waiting for? DIG in.

Peace and Love
Vasco (aka RaginRamen)

RAGIN RAMEN

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Commander World of Horror



NEW RELEASES

WEEK 5 [28th JAN-3rd FEB]



HERE BE DRAGONS

Genre: Adventure, TurnBased, Strategy

Developer: Red Zero Games

Publisher: Red Zero Games

Link: [Official Site](#)

Available on: [Steam](#)



MINISTRY of BROADCAST

Genre: NarrativeDriven, Platformer

Developer: Ministry of Broadcast Studios

Publisher: Hitcents, PLAYISM

Link: [Official Site](#)

Available on: [Steam](#)



NOT FOR BROADCAST

Genre: Immersive, FMV, Simulation

Developer: NotGames

Publisher: tinyBuild

Link: [Official Site](#)

Available on: [Steam](#)



THE PEDESTRIAN

Genre: Adventure, Casual

Developer: SamuraiPunk

Publisher: SamuraiPunk

Link: [Official Site](#)

Available on: [Steam](#)



THE SUPPER

Genre: Adventure, FreeToPlay

Developer: Octavi Navarro

Publisher: Octavi Navarro

Link: [Official Site](#)

Available on: [Steam](#)



THROUGH THE DARKEST OF TIMES

Genre: Simulation, TurnBased, Strategy

Developer: Paintbucket Games

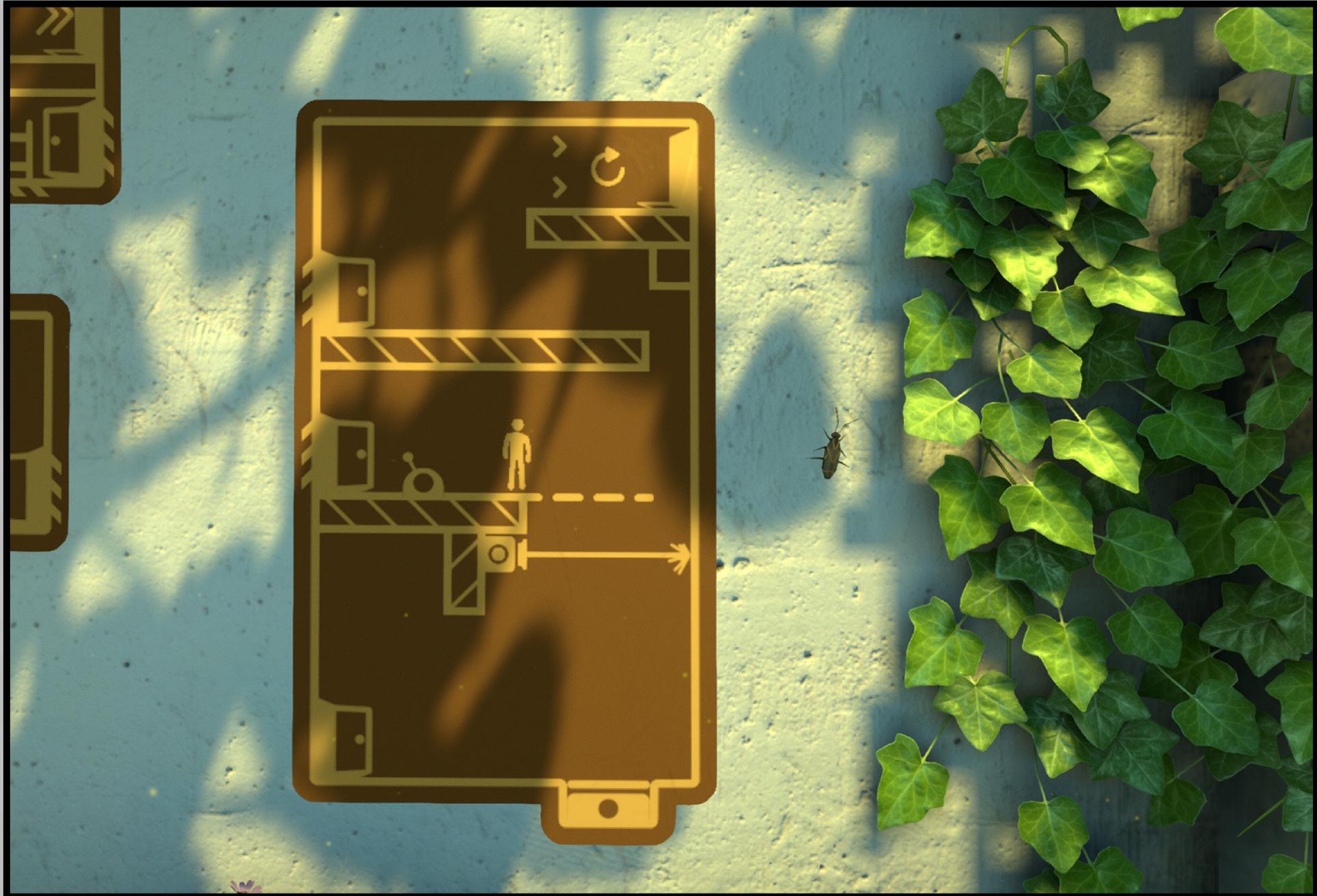
Publisher: HandyGames

Link: [Official Site](#)

Available on: [Steam](#)

BEGIN THE ADVENTURE!

From the smallest and shortest to crossing the Ocean



THE PEDESTRIAN

Genre

Adventure, Casual

Developer

SamuraiPunk

Publisher

SamuraiPunk

Link: [Official Site](#)

Available on: [Steam](#)

You are the Pedestrian!

From the start when I first came across a short video of the gameplay, I have been enamoured with this little Gem. It's taken a simple platformer idea and given it fresh flavour with how you re-design levels to try and find the correct paths. Every so often when you enter new locations full of life, there are also new puzzle elements

that keep it fresh and will leave you scratching your head for solutions.

I've loved everything about this game, from the simple gameplay and difficult puzzles to stopping and admiring the scenery while beautiful music plays through my ears.

Get this game and get the soundtrack!

THE SUPPER

Genre

Adventure, Free to Play

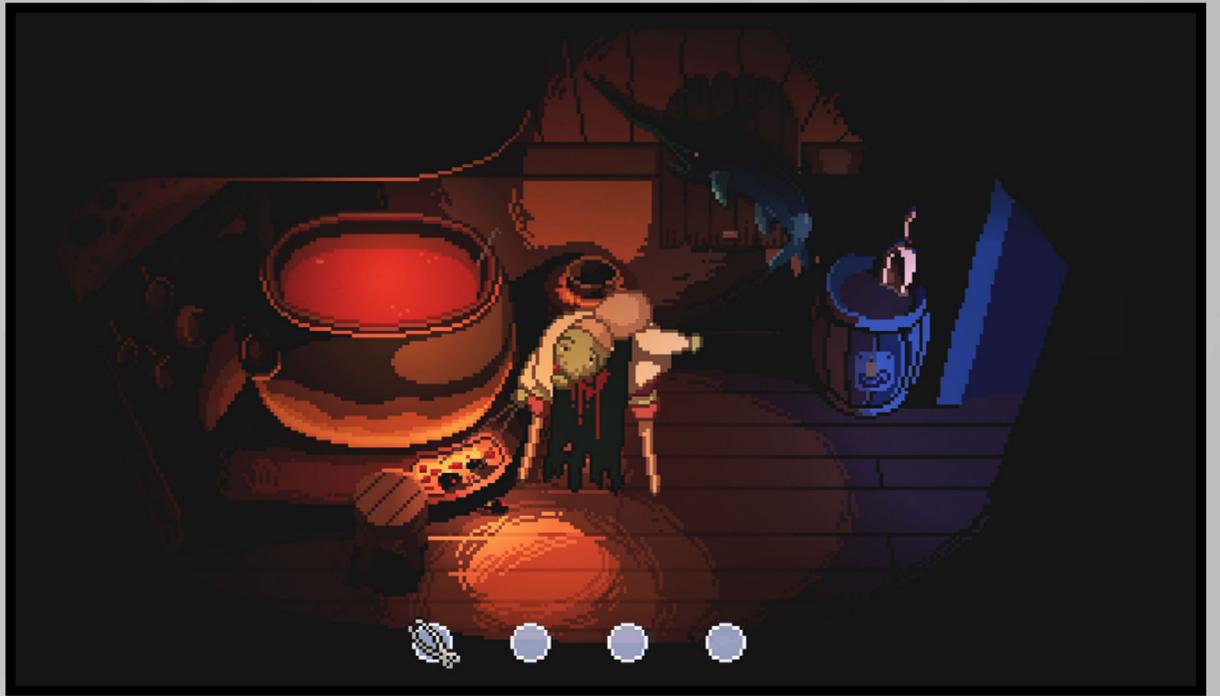
Developer

Octavi Navarro

Publisher

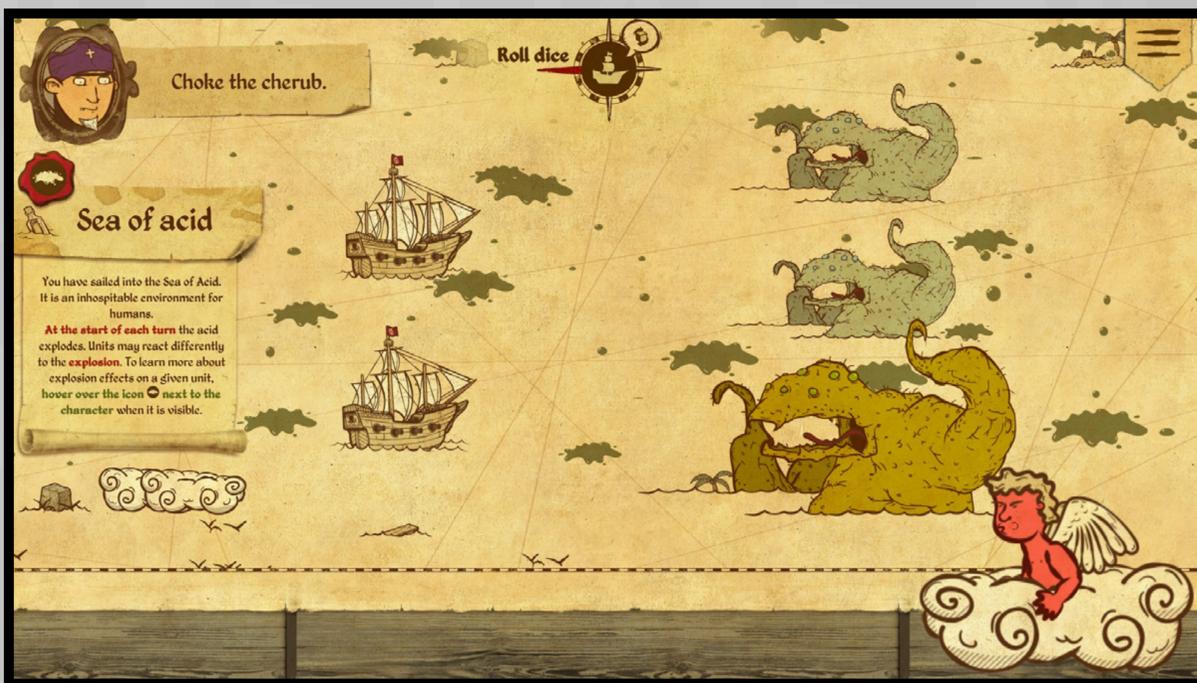
Octavi Navarro

Link: [Official Site](#)
Available on: [Steam](#)



“The Voice inside her head is still there. It won’t leave her alone. It commands her to serve a very special meal to some distinguished customers.”

This is a short game (half an hour long in fact), but reading that line has me so intrigued. It’s also been described Cute, Dark, Disturbing; just what I want from a little horror story.



HERE BE DRAGONS

Genre

Adventure, TurnBased, Strategy

Developer

Red Zero Games

Publisher

Red Zero Games

Link: [Official Site](#)
Available on: [Steam](#)

“Christopher Columbus discovered the Americas in 1492. In 10 weeks. With 100 men. With 3 ships. This is a LIE!”

Sailing through a living map you will learn the true story of crazed captains vanquishing Krakens and Leviathons. I mean its obvious isn't it? Otherwise those monsters would still be around.

WE'RE WATCHING YOU

Oh... did we say that out loud?



NOT FOR BROADCAST

Genre

Immersive, FMV, Simulation

Developer

NotGames

Publisher

tinyBuild

Link: [Official Site](#)

Available on: [Steam](#)

“Look, mate - it’s not that hard. Choose the angles, roll the ads, and bleep the swears.”

I had yet to finish the game before I was rushing to write this review. I’m that excited. So let’s dive straight in.

Gameplay may seem daunting to some when you see all the buttons and screens but the keybinding is smooth

and intuitive. Later you will learn about the freedom you have in choosing adverts, the cameras and what to censor. This is the really fun part as your decisions will have huge consequences on the populace that have tuned into your tv station. Many aspects of the game have reminded me of “Papers, Please” (by Lucas Pope).

MINISTRY OF BROADCAST

Genre

Narrative Driven,
Platformer

Developer

Ministry of Broadcast
Studios

Publisher

Hitcents, PLAYISM

Link: [Official Site](#)

Available on: [Steam](#)



“Rife with dark humour, sarcastic quips, and general absurdity of the system.”

With the obvious inspiration from Orwells 1984, there is also the recognisable humour and platformer

elements from Abes Odyssey. YOU are a contestant on the regimes most popular reality show, in which the winner will be free to travel to the other side of the wall and be with your family. You can trust the regime right?



“This is how we live. This is how we try to survive. You are the leader of a small resistance group in 1933’s Berlin.”

Very dark game, not just in

tone but in that by keeping to historical accuracy, you will NEVER overthrow the regime. That doesn’t mean your actions mean nothing, you’ll fight to the last and save as many lives as you possibly can.

THROUGH THE DARKEST OF TIMES

Genre

Simulation, TurnBased,
Strategy

Developer

Paintbucket Games

Publisher

HandyGames

Link: [Official Site](#)
Available on: [Steam](#)

Also CHECK OUT

With so many IndieGames released weekly I unfortunately don't have time to play all of them and give a fair review. But here is a list of those that caught my eye and deserve to be reviewed by all of you out there. If you do decide to give one of them a go and write a review, post it on twitter with the studios handle and [#DiscoverIndies](#).

Let's all shout together to the world, the celebration of indiegames!



36 apples

36 Apples



CARDBOARDGROUND

Cardboard Ground



Awesome Pea 2



COFFEE TALK

Coffee Talk



Beats of Fury



DEMONHEART HUNTERS

Demonheart Hunters



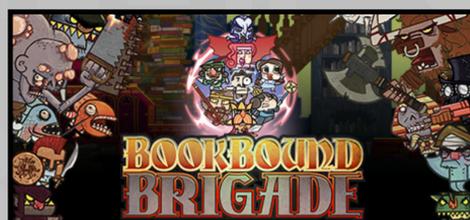
BLACK POWDER RED EARTH

Black Powder: Red Earth



Effie

Effie



BOOKBOUND BRIGADE

Bookbound Brigade



ELDERBORN

Elderborn



BOX KID ADVENTURES

Box Kid Adventures



HOLLOW ISLAND

Hollow Island



Call of VII



hyper|dot

Hyper Dot



Impossible Soaring



Speaking Simulator



Kofi Quest



Terraforming Earth



Metal Unit



Terramancer



Mortal Glory



The Coma 2: Vicious Sisters



Nubarron: Adventure of An Unlucky Gnome



Vampires Fall: Rising



P1R4T3S



Willy Jetman: Astromonkey Revenge



Red Mercenary



Shadow Rain



Simulacra 2

NEW RELEASES

WEEK 6 [4th-10th FEB]



EMPIRES IN RUINS

Genre: TurnBased, Strategy, RPG, Tower Defense

Developer: Hammer&Ravens

Publisher: Hammer&Ravens

Link: [Official Site](#)

Available on: [Steam](#)



GUNHOUSE

Genre: Casual, Puzzle, Tower Defense

Developer: Necrosoft Games

Publisher: Necrosoft Games

Link: [Official Site](#)

Available on: [Steam](#)



KUNAI

Genre: Metroidvania, Action, Adventure

Developer: TurtleBlaze

Publisher: The Arcade Crew

Link: [Official Site](#)

Available on: [Steam](#)



SCOURGE BRINGER

Genre: Action, Adventure, Roguelite, Platformer
Developer: Flying Oak Games
Publisher: Dear Villagers
Link: [Official Site](#)
Available on: [Steam](#)



STONE SHARD

Genre: TurnBased RPG, Strategy, Adventure
Developer: Ink Stains Games
Publisher: HypeTrain Digital
Link: [Official Site](#)
Available on: [Steam](#)



THE BLIND PROPHET

Genre: RPG, Adventure, Point'n'Click
Developer: ARS GOETIA
Publisher: Plug In Digital, Maple Whispering Limited
Link: [Official Site](#)
Available on: [Steam](#)

CORRUPTED WORLDS...

It's the RPG life



STONE SHARD

Genre: TurnBased RPG, Strategy, Adventure

Developer: Ink Stains Games

Publisher: HypeTrain Digital

Link: [Official Site](#)
Available on: [Steam](#)

“Experience the unforgiving life of a medieval mercenary”

I was not prepared for just how unforgiving this game can be. It was said perfectly near the end of the prologue “You are not the hero of this game, so don’t try and fight multiple enemies at once, instead use strategy” (not verbatim). This is evident from the very beginning. Keeping a check

on your thirst and hunger, and most infamously the healing mechanic is out of this world with how you mend bones and treat sickness.

My deaths have been countless, but rather than huff and puff I am just filled with vigour to keep pushing and try again. Don’t believe me? Just take a read at other peoples experiences, there are truly some amazing stories shared out there of their adventures.

EMPIRES IN RUINS

Genre: TurnBased,
Strategy, RPG, Tower
Defense

Developer:
Hammer&Ravens

Publisher: Hammer&Ravens

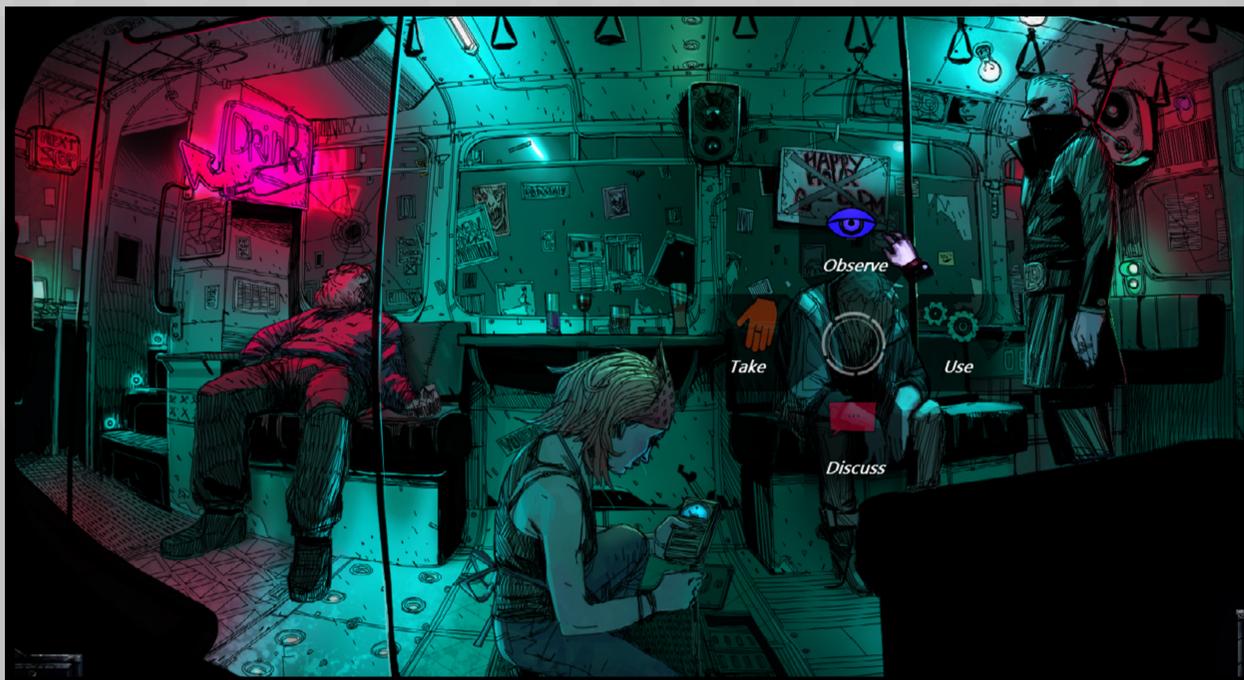
Link: [Official Site](#)
Available on: [Steam](#)



“Tame the Western Marches, disobey your orders and save your brandy. Not strictly in this order.”

A hybrid of Tower Defense and Empire Management. You can govern, handle

diplomacy and expand your empire through a story-driven campaign full of dark humour with Sgt Hans Heimer can be as charming as an ashtray soaked in brandy, but we love him



“Although he’s used to executing his duty, it won’t be as easy as it should be this time...”

The Apostle Bartholomeus is here to take names and dismember. You learn this

in his first appearance while slicing clean through the arm of a suspected demon. The hardcore 90’s Goth art style kicks off this journey and doesn’t hold back.

THE BLIND PROPHET

Genre: RPG, Adventure,
Point’n’Click

Developer: ARS GOETIA

Publisher: Plug In Digital,
Maple Whispering Limited

Link: [Official Site](#)
Available on: [Steam](#)

COLOURS TO KILL FOR

Explosions and Violence have never been so pretty



SCOURGE BRINGER

Genre: Action, Adventure, Roguelite, Platformer

Developer: Flying Oak Games

Publisher: Dear Villagers

Link: [Official Site](#)
Available on: [Steam](#)

“Puts you in the shoes of the deadliest warrior of her clan: Kyhra. Help her to explore the unknown and slash her way through ancient machines.”

A warrior must not just have a large flowing mane, but they must also fly through the air killing and slicing multiple enemies without touching the ground. I call this technique

“The Floor is Lava”

It’s been a while since I’ve played a game so fast paced and yet so smooth in the controls. I feel like a ninja god flying from room to room leaving nothing but destruction in my wake. I’ll admit when I first started the game, there were many deaths, but once your reflexes catch up, you’re dodging attacks, stunning enemies and learning how to deflect blasts.

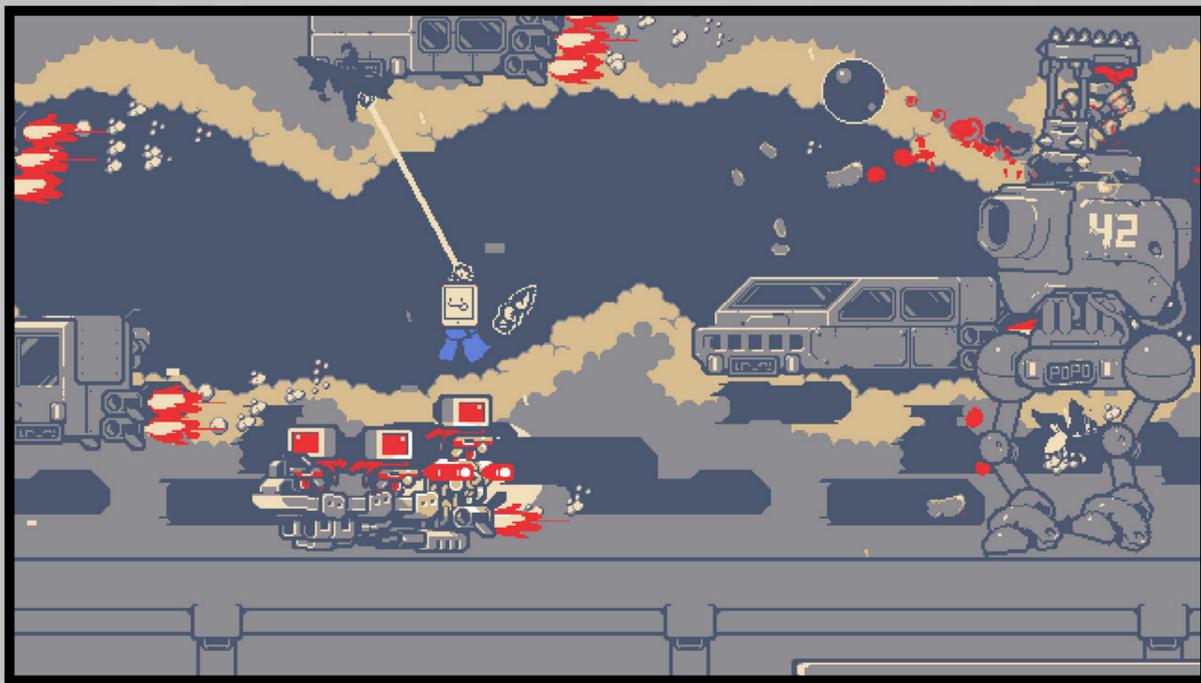
KUNAI

Genre: Metroidvania, Action, Adventure

Developer: TurtleBlaze

Publisher: The Arcade Crew

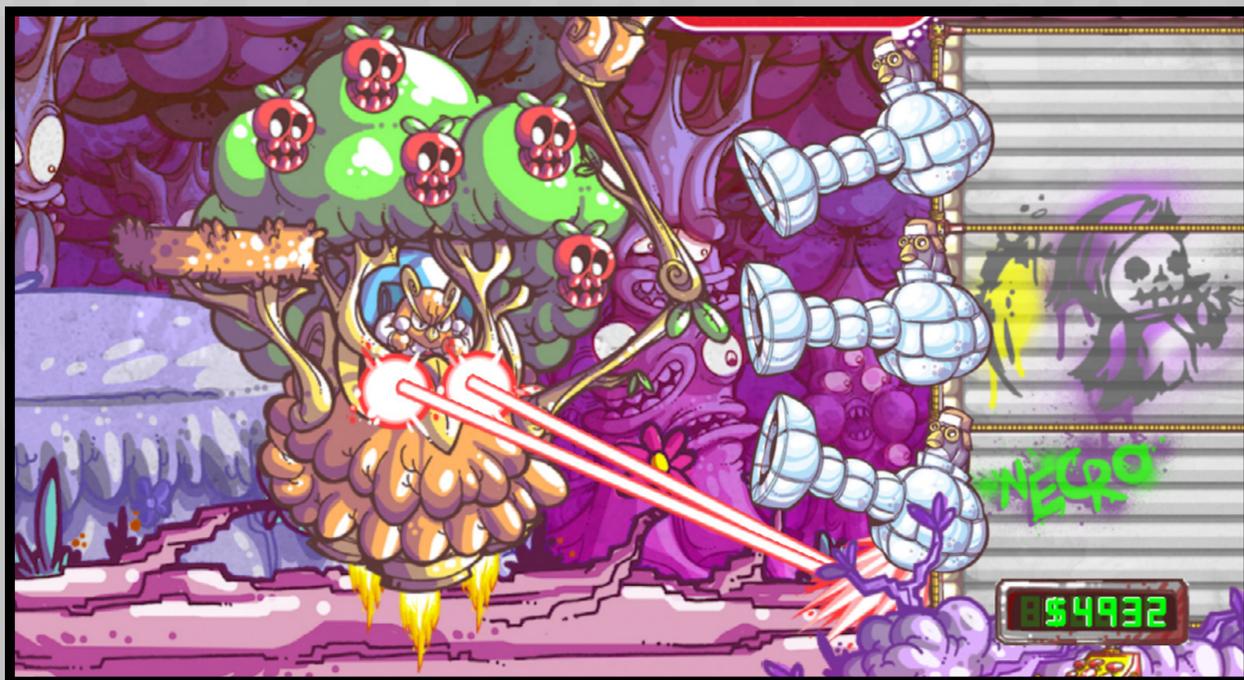
Link: [Official Site](#)
Available on: [Steam](#)



“You play as Tabby, infused with the soul of an ancient warrior who joins the fight against a robot uprising.”

Swing through the levels with your Kunai while battling robots and unlocking

new weapons and kick-ass skills. Not only will you achieve total badassery, but you’ll also find secrets and mysterious characters throughout the robot land. “You are a NINJA TABLET. ‘Nuff said.”



“Launch a hail of bullets and special attacks at the enemies who want to consume your delicious orphan friends!”

This is what happens when

you explode a rainbow, it’s not just colour invading your eyes everywhere you look, but the insane art by Juan Ramirez. This is a game you will not get bored of, so it’s a good thing there’s infinite levels.

GUNHOUSE

Genre: Casual, Puzzle, Tower Defense

Developer: Necrosoft Games

Publisher: Necrosoft Games

Link: [Official Site](#)
Available on: [Steam](#)

Also **CHECK OUT**

With so many IndieGames released weekly I unfortunately don't have time to play all of them and give a fair review. But here is a list of those that caught my eye and deserve to be reviewed by all of you out there. If you do decide to give one of them a go and write a review, post it on twitter with the studios handle and **#DiscoverIndies**.

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Action Ball 2



MindSeize



Apple Slash



Philophobia



**Boris:
The Dark
Survival**



Raid Titans



DriftOn



**Survive the
Blackout**



Ghosts'n'DJs



**The Tale of
Doris and
the Dragon:
Episode 2**



Last Week



**Wide Ocean
Big Jacket**



Metaphobia

YES, YOUR GRACE



COMING 6th MARCH, READ IN NEXT MONTHS ISSUE

NEW RELEASES

WEEK 7 [11th - 17th FEB]



A-PART-MENT

Genre: StoryDriven, TextBased, Adventure

Developer: Elsewhere Company

Publisher: Elsewhere Company

Link: [Official Site](#)

Available on: [Steam](#)



ALDERS BLOOD: PROLOGUE

Genre: RPG, TurnBased Strategy

Developer: Shockwork Games

Publisher: No Gravity Games

Link: [Official Site](#)

Available on: [Steam](#)



FLORENCE

Genre: StoryRich, Adventure

Developer: Mountains

Publisher: Annapurna Interactive

Link: [Official Site](#)

Available on: [Steam](#)



LUNA: THE SHADOW DUST

Genre: Adventure, Puzzle, Point'n'Click

Developer: Lantern Studio

Publisher: CoconutIsland Games

Link: [Official Site](#)

Available on: [Steam](#)



NECRONATOR

Genre: RTS, Deck-Building

Developer: Toge Productions

Publisher: Modern Wolf

Link: [Official Site](#)

Available on: [Steam](#)



PATH OF GIANTS

Genre: Casual, Adventure, Puzzle

Developer: Journey Bound Games

Publisher: Journey Bound Games

Link: [Official Site](#)

Available on: [Steam](#)

WE ALL HAVE DESIRES

Be it gold, memories of old... or enslavement of the world



LUNA: THE SHADOW DUST

Genre: Adventure, Puzzle, Point'n'Click

Developer: Lantern Studio

Publisher: CoconutIsland Games

Link: [Official Site](#)
Available on: [Steam](#)

“Behind the shadow of reality, an enchanted world awaits illumination.”

From the very beginning, you are welcomed with a beautiful 2D HandDrawn animation and relaxing music. The richness of the sound from the string instruments compliments the art style immensely.

This is noticed from just watching the trailer, what is truly special is the way the art and music are used to

tell us a fairy-tale-like story without the use of dialogue or writing, making this game truly universal.

The puzzles themselves are not too difficult, neither are they too easy. What they are is creative in the use of shadow and light, with one puzzle playing with time in such a perfect way.

If you want to enjoy a point'n'click game with beauty, pick up this game, and don't forget to buy the OST too.

NECRONATOR

Genre: RTS, Deck-Building

Developer: Toge Productions

Publisher: Modern Wolf

Link: [Official Site](#)
Available on: [Steam](#)



“Why trudge your way through years of training... when you could just make a deal with an evil ancient demi-god?”

Be honest, when you open a game, it is all about the

death and destruction. Well this is the game for you. Using strategy, cunning and the right card, spread your influence across the land with an army of the dead at your command.



“Control three characters (Bern, Matchi and Totch), use their teamwork, leave no one behind, and hopefully find some gold!”

Sit back, put on your headphones and relax as you float deeper into the winter land.

There are no move limit or timer associated with puzzles, just a delightful adventure to experience.

PATH OF GIANTS

Genre: Casual, Adventure, Puzzle

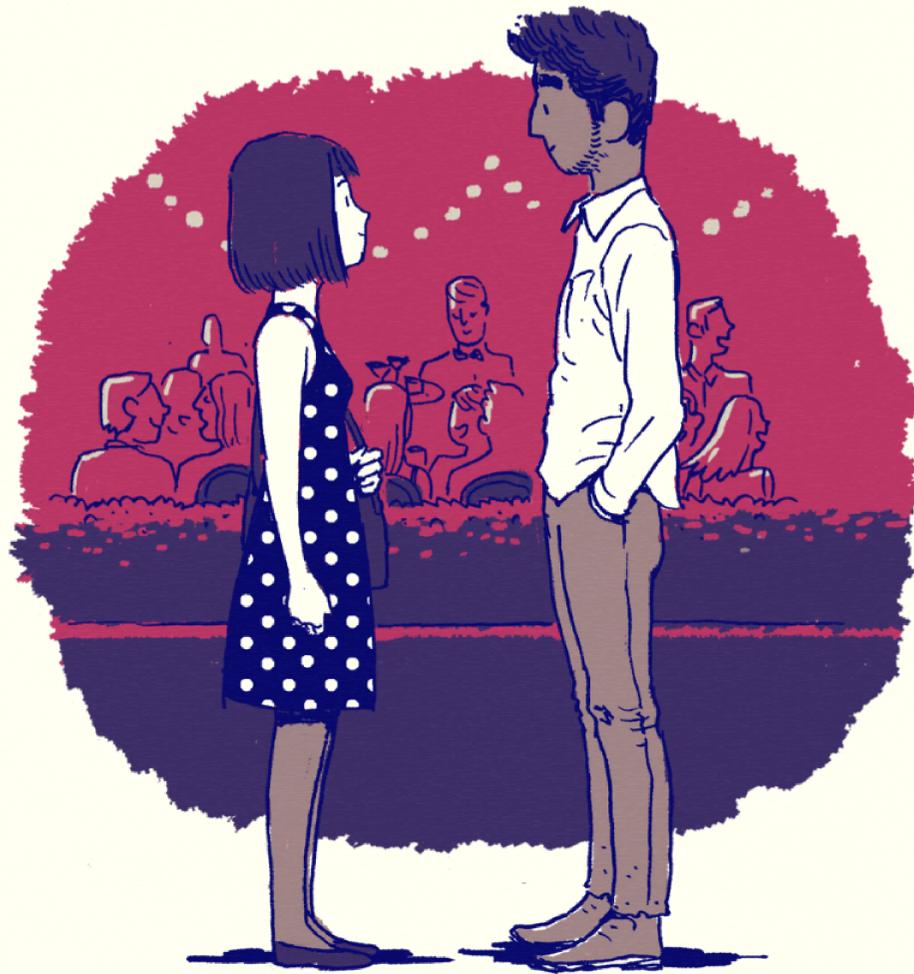
Developer: Journey Bound Games

Publisher: Journey Bound Games

Link: [Official Site](#)
Available on: [Steam](#)

WATCH CLOSELY...

I have a story to tell you



FLORENCE

Genre: StoryRich,
Adventure

Developer: Mountains

Publisher: Annapurna
Interactive

Link: [Official Site](#)
Available on: [Steam](#)

“Florence is a heartfelt experience that lasts around 30 minutes. It’s short, but deeply meaningful.”

Truly a beautiful experience. Despite my love for action games full of dark worlds and darker characters, I’m a big softie, and these small games that open a window into an

experience that just makes me fall in love with will always have a special place in my heart.

It’s a story about an ordinary, everyday life that we all know too well, no surprises or twists and it was predictable, but not in a bad way. Emotions were still strong and the accompanying music is a work of art.

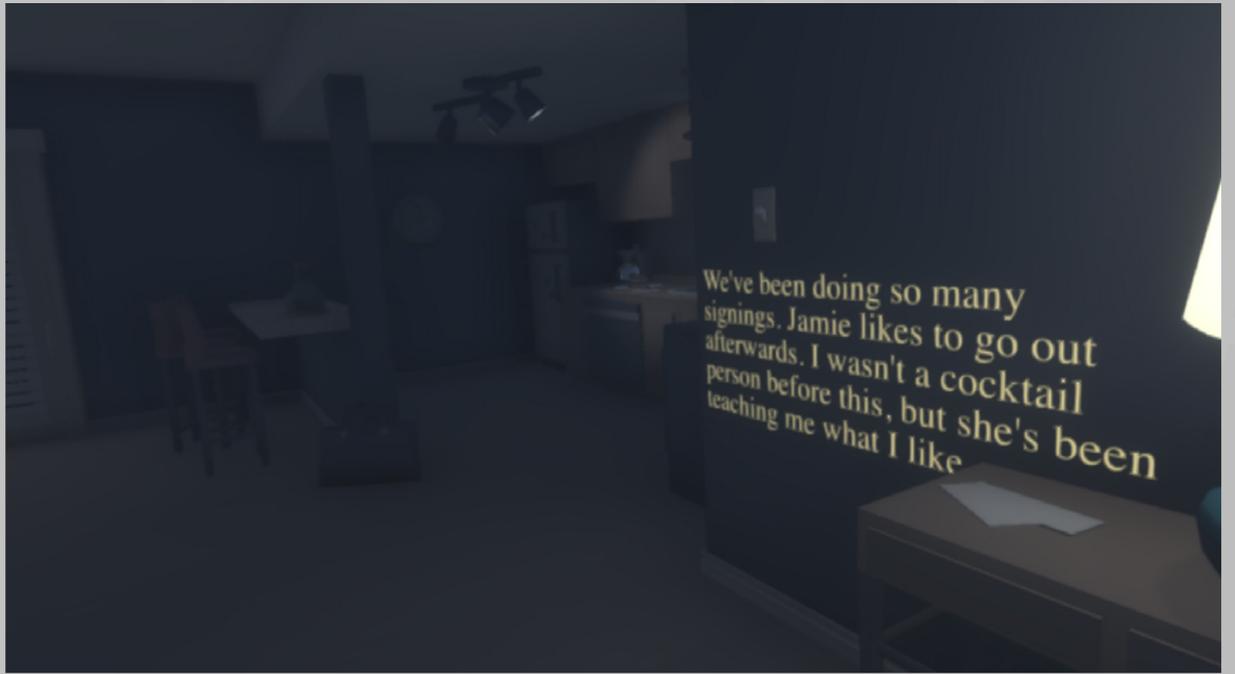
A-PART-MENT

Genre: StoryDriven, TextBased, Adventure

Developer: Elsewhere Company

Publisher: Elsewhere Company

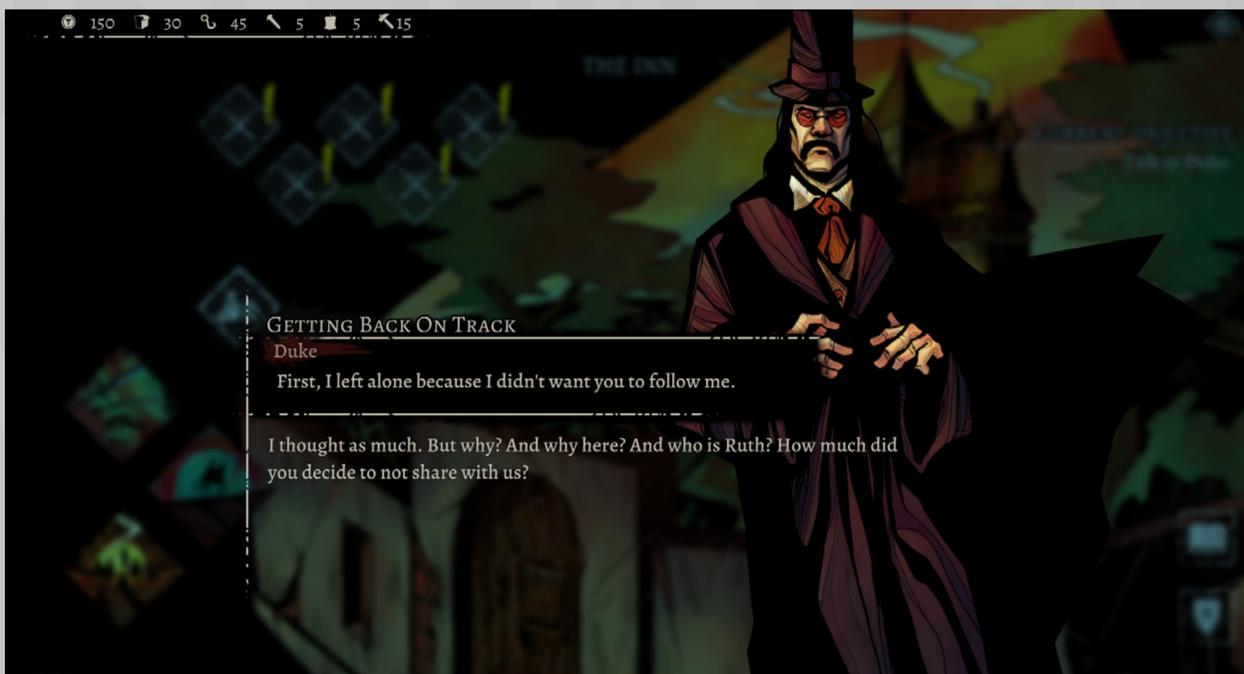
Link: [Official Site](#)
Available on: [Steam](#)



“Intimate look at Nick’s state of mind as he picks through the wreckage of his relationship with Madison.”

Not a game for everyone as there is very little gameplay.

What it does do is use this medium to it’s advantage and creates an interactive novel, an experience to explore and connect with as you learn the characters stories in exploring the Apartment.



“In the world ruled by misery and humanity rotting in the shadow of God’s dead carcass - death becomes mercy.”

What an astute little line to

describe how cruel this world is that you will be entering. The spawns of darkness roam the land and you... well you’re not a hunter like in the full game, but a commoner just trying to survive.

ALDERS BLOOD: PROLOGUE

Genre: RPG, TurnBased Strategy, FreeToPlay

Developer: Shockwork Games

Publisher: No Gravity Games

Link: [Official Site](#)
Available on: [Steam](#)

Also **CHECK OUT**

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Darksburg



**Nom Nom
Apocalypse**



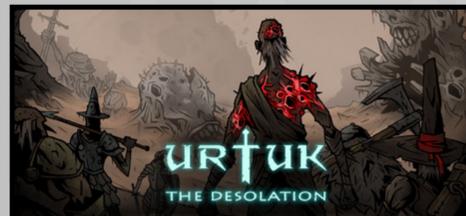
**Gunman and
the Witch**



**Table
Manners**



**Labyrinth of
the Witch**



**Urtak: The
Desolation**



**Mission: It's
Complicated**



Veritas



**Mission
Ziglonton**



**Wolcen:
Lords of
Mayhem**



OUT NOW! READ MORE IN NEXT MONTH ISSUE

NEW RELEASES

WEEK 8 [18th - 24th FEB]



BLOODY RALLY SHOW

Genre: Racing, Action, Sports, Multiplayer

Developer: Koda Linija

Publisher: Koda Linija

Link: [Official Site](#)

Available on: [Steam](#)



CURSE OF ANABELLE

Genre: StoryDriven, Horror, Puzzle

Developer: Rocwise Entertainment

Publisher: Rocwise Entertainment

Link: [Official Site](#)

Available on: [Steam](#)



DEATH AND TAXES

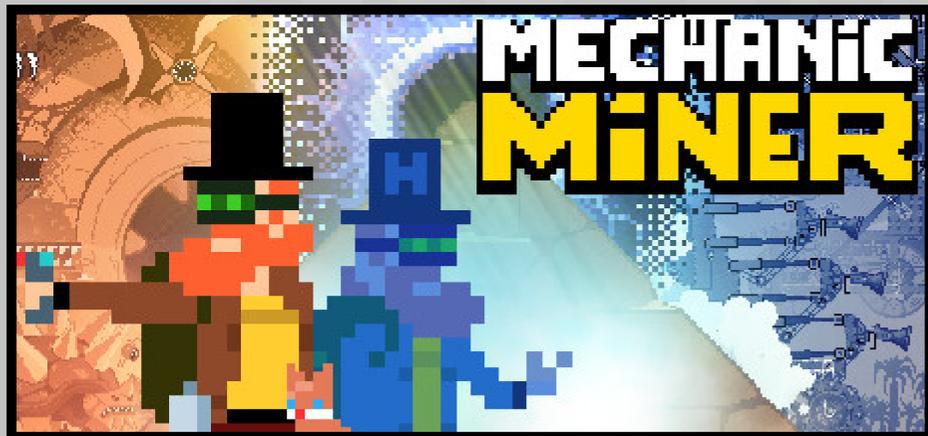
Genre: Narrative, Strategy, Simulation

Developer: Placeholder Gameworks

Publisher: Placeholder Gameworks

Link: [Official Site](#)

Available on: [Steam](#)



MECHANIC MINER

Genre: Adventure, Survival, Sandbox Builder, RPG

Developer: Hello John

Publisher: Hello John

Link: [Official Site](#)

Available on: [Steam](#)



STELLAR COMMANDER

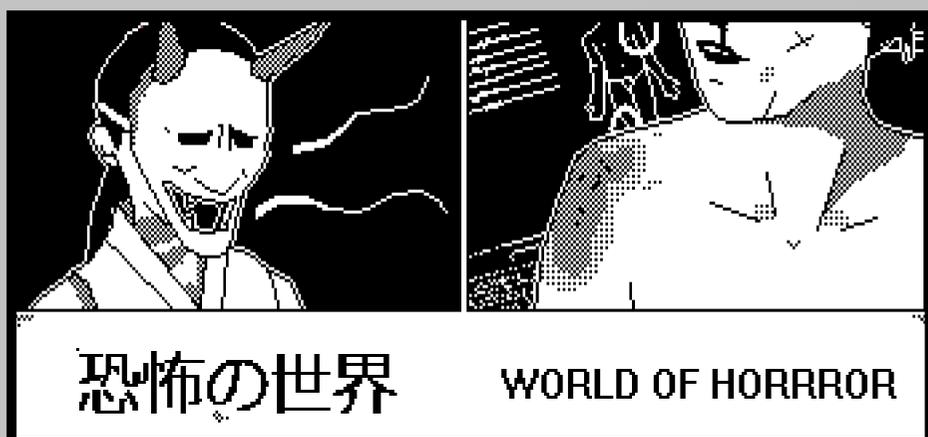
Genre: RTS, Action, Multiplayer

Developer: Blindflug Studios

Publisher: Blindflug Studios

Link: [Official Site](#)

Available on: [Steam](#)



WORLD OF HORROR

Genre: 1-BIT, Horror, RPG

Developer: panstasz

Publisher: Ysbryd Games

Link: [Official Site](#)

Available on: [Steam](#)

CHAOTIC MACHINES!

For survival, war or winning that all important race.



MECHANIC MINER

Genre: Adventure, Survival, Sandbox Builder, RPG

Developer: Hello John

Publisher: Hello John

Link: [Official Site](#)

Available on: [Steam](#)

“Use your imagination to build crazy mechanical devices to conquer the world challenges.”

There have been many attempts at the sandbox survival genre where you gather resources, build a base and fight off the wild and unknown lands... but until now, none of those let you build crazy multi limbed steam machines with blades and all sorts.

Your imagination is your limit, which is pretty endless. You can build submarines, hot air

balloons, giant mechanical spiders.

As well as a robust library of custom blueprints to create, there are three modes to test yourself on.

In Story mode, you will be taken through a narrative and learn the ropes of being an ultimate mechanical miner. You prefer to just create? There is an entire mode where you are immortal and have infinite resources, go mad!

Finally survival for the Hardcore players

BLOODY RALLY SHOW

Genre: Racing, Action, Sports, Multiplayer

Developer: Koda Linija

Publisher: Koda Linija

Link: [Official Site](#)
Available on: [Steam](#)



“Dystopian roguelite combat racing game with infinite variety of race tracks.”

Does anyone remember that film Death Race 2000? Stallone in a machinegun car? Countless pedestrian

fatalities?
Maybe just me...

Truly customise your car with any paint job, fully tune under the hood and create your own race tracks.

For Glory and Blood!



“Fast-paced fun of a modern, tactical RTS as well as a touch of nostalgia.”

Strategy gets very deep, but don't let that fool you into thinking your online matches

will take up your whole lunchtime.

The fast pace of battle combined with the strategy on land, air and space make for a unique PvP experience you can finish in 5 minutes.

STELLAR COMMANDER

Genre: RTS, Action, Multiplayer

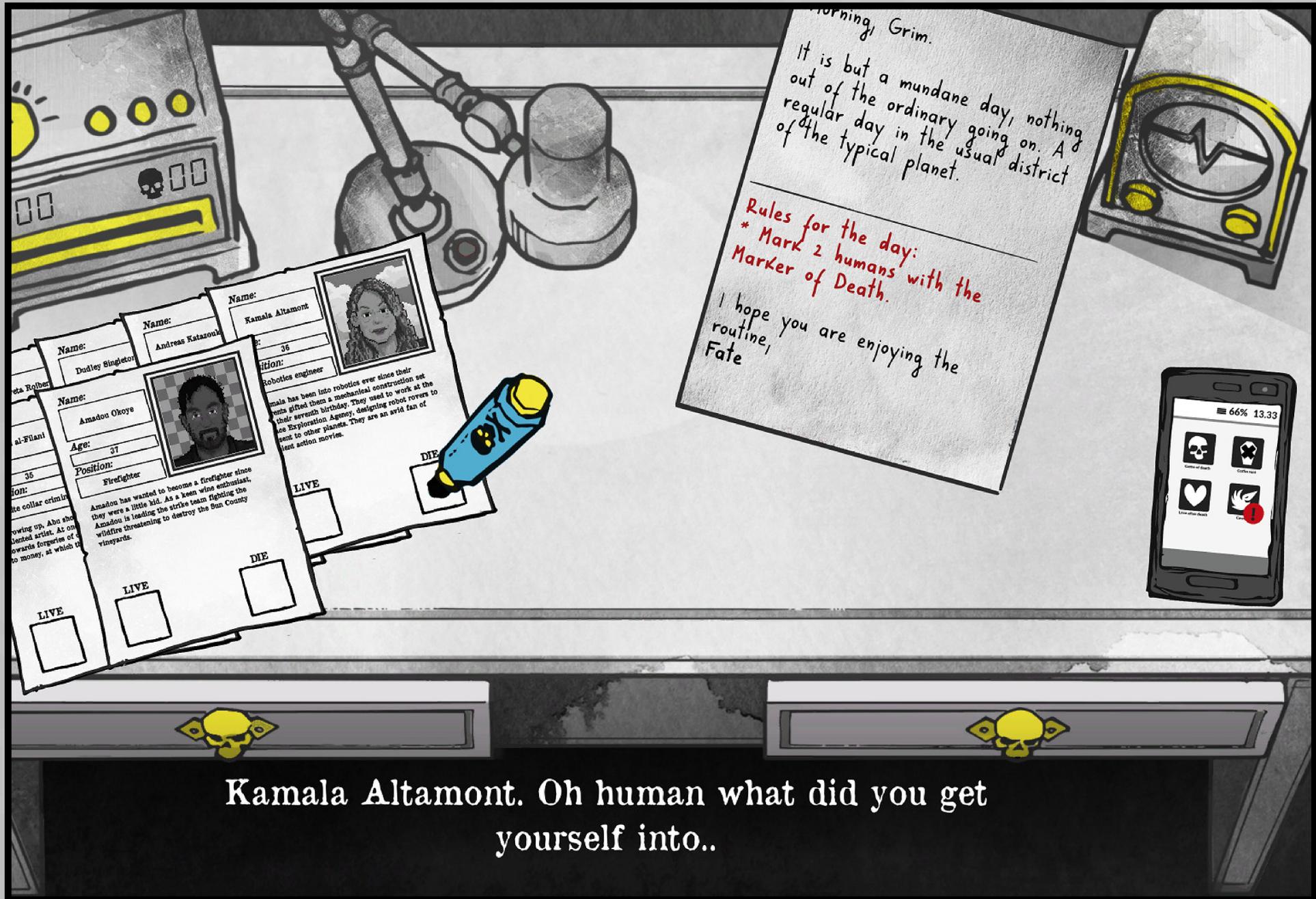
Developer: Blindflug Studios

Publisher: Blindflug Studios

Link: [Official Site](#)
Available on: [Steam](#)

THE STAGES OF HORROR

From 1-BIT, right through to 2D and 3D



Kamala Altamont. Oh human what did you get yourself into..

DEATH AND TAXES

Genre: Narrative, Strategy, Simulation

Developer: Placeholder Gameworks

Publisher: Placeholder Gameworks

Link: [Official Site](#)
Available on: [Steam](#)

“Keep the chaos away or foil plots to destroy the world and rise through the ranks of Reapers all the way up to MIDDLE-MANAGEMENT, wow!”

Trust me, I wouldn't be recommending a game about signing papers at an office desk unless it was really fun.

My first playthrough is complete and well into my second I have to say I am very much enjoying it.

You get several profiles to fall on to your desk each day and using your moral high ground, or nonchalance attitude, decide on their mortal fate.

You are given guidelines to follow, but really now, it is much more fun to follow your hea- PAH, just make money, buy squeaky toys imbued with a tortured soul, check yourself out in the mirror and please you substitute cat boss.

I'm sure the Humans can sort themselves out.

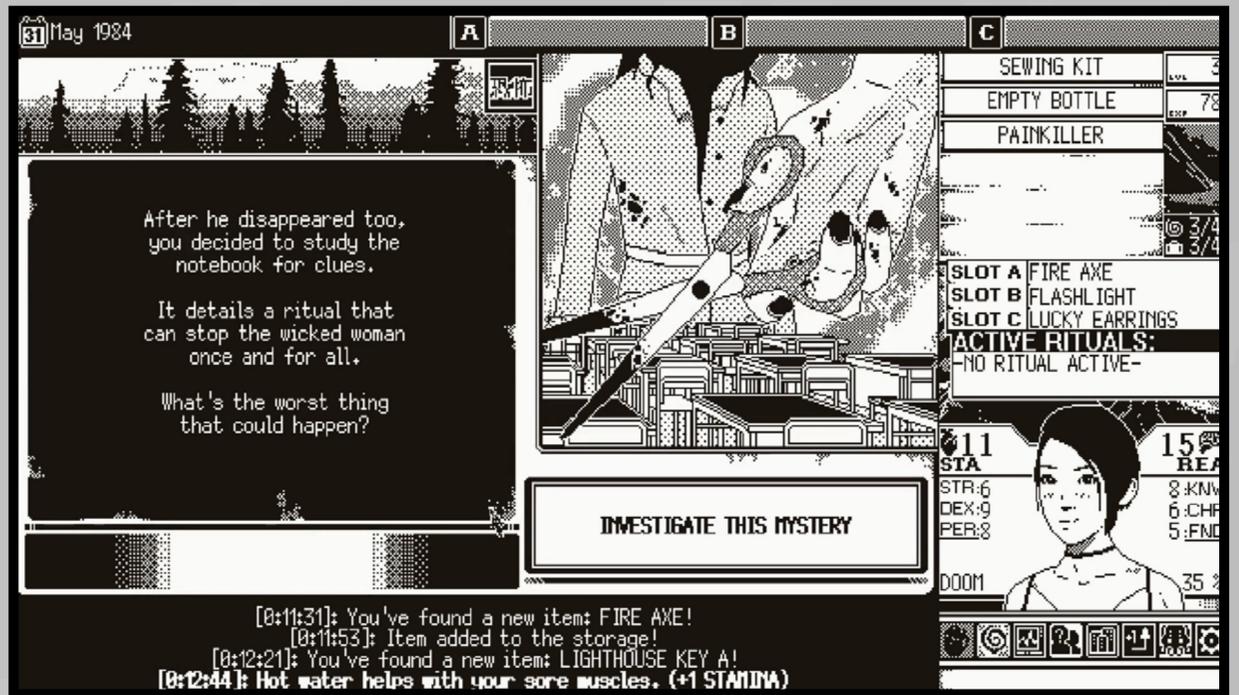
WORLD OF HORROR

Genre: 1-BIT, Horror, RPG

Developer: panstasz

Publisher: Ysbryd Games

Link: [Official Site](#)
Available on: [Steam](#)



“Navigate a hellish roguelite reality with turn-based combat and unforgiving choices.”

There is something both sinister and beautiful about a horror IndieGame produced

entirely in 1-BIT.

Styled after Junji and Lovecraft, it'll be sure to stand the hairs on your neck.

Only the brave should dare to play.



“Uncover a mystery that dates back to 10th century B.C. and face dark forces that are even older than the Earth itself.”

With the strange mystical

book, craft relics and rituals; solve puzzles and, travel between time.

Start your adventure in this horror full of mystery and legends

CURSE OF ANABELLE

Genre: StoryDriven, Horror, Puzzle

Developer: Rocwise Entertainment

Publisher: Rocwise Entertainment

Link: [Official Site](#)
Available on: [Steam](#)

Also CHECK OUT

With so many IndieGames released weekly I unfortunately don't have time to play all of them and give a fair review. But here is a list of those that caught my eye and deserve to be reviewed by all of you out there. If you do decide to give one of them a go and write a review, post it on twitter with the studios handle and [#DiscoverIndies](#).

Let's all shout together to the world, the celebration of indiegames!



ADORE



Lair of the Clockwork God



Ciel Fledge: Daughter Raising Simulator



Lost Brothers



Creepy Tale



Lumote



Deadtime Defenders



Skul: The Hero Slayer



Dreamo



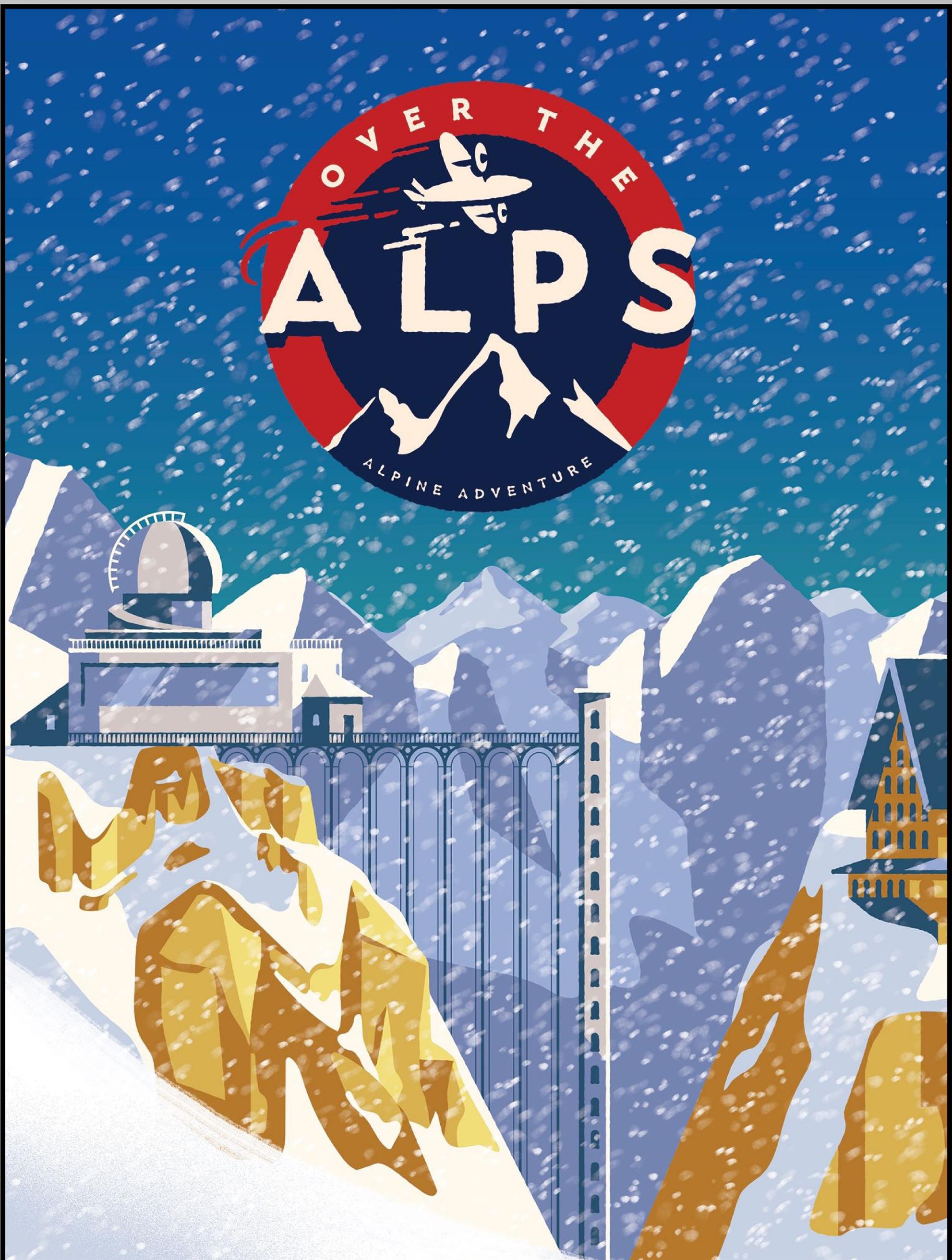
TAUR



First Contact



The Suicide of Rachel Foster



COMING 31st MARCH, READ MORE IN NEXT MONTH ISSUE

on the

NEXT ISSUE

my most anticipated

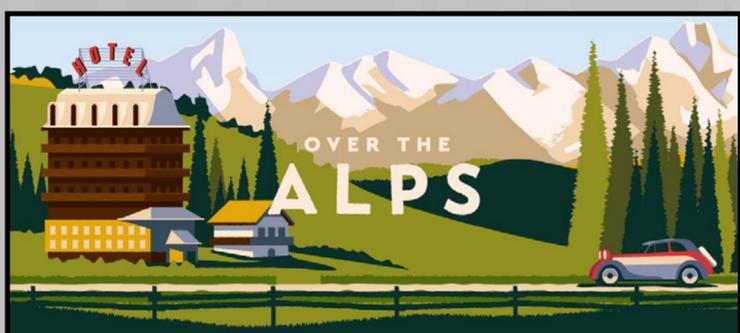


■■■ we will be returning with more cool Indie Games that I am looking forward to trying out once they are released.



Yes, Your Grace - It's good to be king... except for maybe the backstabbing and impending doom.

Beautiful Desolation - Otherworldly, dangerous, breathtaking. What was it they say about a rose's thorns?



Over The Alps - Invisible ink, secret history and a race across Switzerland while evading police. This is your Hitchcockian story to tell.

**Grab a bowl full of IndieGames and
...DIG IN!!**

the 1990s, the number of people in the informal sector has increased in all countries, but the increase has been particularly large in the developing countries. In the 1990s, the informal sector has become the main source of employment in the developing countries, and it is expected that this trend will continue in the future.

The informal sector is a complex phenomenon, and its study is a multidisciplinary task. It involves the study of the economic, social, and cultural aspects of the informal sector, and the role of the state in the regulation of the informal sector. The informal sector is a source of employment and income for millions of people, and it is a key element of the economic and social development of the developing countries.

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